

# LITTLE DONKEY

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arr. Thomas Wyss

**Steadily** A

Part 1: Treble clef, 4/4 time. Dynamics: *f* to *mf*.  
Part 2: Treble clef, 4/4 time. Dynamics: *f* to *mf*.  
Part 3: Treble clef, 4/4 time. Dynamics: *f* to *mf*.  
Part 4: Bass clef, 4/4 time. Dynamics: *f* to *mf*.  
Part 5: Bass clef, 4/4 time. Dynamics: *f* to *mf*.  
Drums: 4/4 time. Dynamics: *f* to *p*.  
Glockenspiel: Treble clef, 4/4 time. Dynamics: *f* to *p*.

7

Part 1: Treble clef, 4/4 time.  
Part 2: Treble clef, 4/4 time.  
Part 3: Treble clef, 4/4 time.  
Part 4: Bass clef, 4/4 time.  
Part 5: Bass clef, 4/4 time.  
Perc. 1: 4/4 time, includes a caesura (//) at the start and end of the section.  
Glock.: Treble clef, 4/4 time.

**B**

12

Part 1

Part 2

Part 3

Part 4

Part 5

Perc. 1

Glock.

**C**

17

Part 1

Part 2

Part 3

Part 4

Part 5

Perc. 1

Glock.

22

Part 1

Part 2

Part 3

Part 4

Part 5

Perc. 1

Glock.

29 **D**

Part 1

Part 2

Part 3

Part 4

Part 5

Perc. 1

Glock.

*mp*

*mp*

*mp*

*mf*

*mp*

*p*

*mf*

33

rallentando

Musical score for five parts and percussion. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. The parts are labeled as Part 1, Part 2, Part 3, Part 4, Part 5, Perc. 1, and Glock. Part 1, 2, and 3 are in treble clef, while Part 4 and 5 are in bass clef. Perc. 1 is in a drum set notation, and Glock is in treble clef. The score consists of four measures. A large red watermark 'DEMO SCORE' is overlaid diagonally across the page.

DEMO SCORE